Consequences of World War II Graphic Novel

I.B. History

**Introduction:**

The aftermath of World War II was the beginning of a new global paradigm that continues to shape our world today. While we will explore the genesis of the Cold War in our next unit, the final segment of our current unit is to examine and evaluate the consequences of the devastating conflict. This topic is a very popular topic on both the Paper 2-Topic 11 (Causes and Effects of 20th Century Wars) and Paper 3 Europe-Topics 15 and 17.

**What are we going to make?**

To explore the consequences of World War II, we are going to create a graphic novel in pairs where we compare and contrast the consequences for two belligerents, one of the Allies and one of the Axis nations. This “tale of two nations” should tell the story of the short term (0-5 years) and long-term consequences for the two assigned countries focused around the themes of:

1. Success and Failures of Peacemaking and Territorial changes
2. Political Repercussions
3. Social and Demographic Impact: Change in the role of women and minorities
4. Economic Impact

Your graphic novel should tell the story of your two nations supported with relevant quantitative and qualitative evidence to allow the reader to reach an informed conclusion about each nation and make clear comparisons between the two.

**How are we going to make it?**

You and your partner will research and plan your graphic novel in class over the next four class periods. The agenda for the four lessons will roughly be:

|  |  |  |  |
| --- | --- | --- | --- |
| **Day 1** | **Day 2** | **Day 3** | **Day 4** |
| Introduction to Assignment (Assign Nations and Pairs)Mr. Johnson Overview of Topics Research Consequences for Nations | Finish Researching and Plan Graphic NovelWork on Graphic Novel | Work on Graphic Novel | Work on Graphic Novel |
| **Day 5** |
| Share Graphic Novels and Evaluate Consequences of World War IIPrepare for Summative World War II On-Demand Essay |

We will be using the online comic strip generator Pixton to create our graphic novels in either a comic or storyboard format. You will need to have a balance of the narrative (story of the impact on the nation) and the historical facts to support future analysis. In terms of evidence, each theme should have between 3-4 quantitative facts and 2-3 qualitative facts/opinions of experts to give it historical weight.

The structure will be up to you but please consult Mr. Johnson if you need some ideas.

**When is it due?**

Your graphic novels will need to be added to the Consequences of World War II Google Drive folder before you come to class on:

**Period 2= November 20th**

**Period 6 and 8= November 21st**

**USA and Japan**

**USA and Germany**

**USSR and Germany**

**UK and Japan**

**USSR and Japan**

**UK and Germany**

**USA and Italy**

**UK and Italy**